

Sydney Inman

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Experience

Visual QA Specialist | WTS Paradigm

2021 – Current | Remote

- Performed quality control of 3D renders, virtual walkthroughs, and other assets prior to sending deliverables ensuring repeat business from clients.
- Optimized the production pipeline for an offshore team by 60%, reducing deliverable turnaround time and ensuring 100% client retention.
- Developed and implemented standardized QA checklists and staging documentation in Confluence and Jira to streamline the 3D rendering pipeline.

VFX Lead | The Normies

2019 – 2021 | Indianapolis, IN

- Performed the full range of editing works from splicing, to sound balancing, to color correction and 2D compositing.
- Managed the post-production workflow for 10+ videos per week, ensuring consistent delivery for an audience of 900k+.

Creative Operations | Bell Racing USA

2018 – 2019 | Indianapolis, IN

- Spearheaded technical post-production workflows, overseeing video editing, sound design, and VFX integration to ensure brand-consistent deliverables
- Facilitated high-level stakeholder management by developing trusted professional relationships with NASCAR and INDY500 drivers to coordinate complex filming schedules.

Compositing Intern | Framestore

2018 | New York, NY

- Integrated 2D and 3D elements of various shots while balancing the creative and technical side of each component.
- Developed an understanding of depth of field, shutter speed, lighting, aperture, composition, and framing.

Compositor | Neoscape

2016 – 2018 | New York, NY

- Integrated 2D and 3D assets into hyper-realistic renders and raw footage.
- Edited and composited 360 footage to create a VR architectural visualization experience.

Freelance Compositor | Ingenuity Studios

2016 | Los Angeles, CA

- Performed seamless clean plating, greenscreen key and integration, rotoscoping, 2D and 3D tracking on over 25 shots for various TV shows.
- Controlled the black levels, grain, color, mattes of footage.

Production & Design

Illustrator | Premiere Pro | Photoshop | AutoCAD | Blender | Nuke | InDesign | After Effects | Maya | Final Cut Pro | Unity

Operations & Management

JIRA | Airtable | Shotgrid | Zenhub | Figma | Bynder | Adobe Workfront | Confluence

Education

The DAVE School | VFX Production Diploma

2015 – 2016 | Orlando, FL

- The DAVE School offers an intensive, one-year immersive curriculum covering the entire production pipeline. This technical foundation encompasses the full project lifecycle, from 3D modeling and rigging to animation and final compositing.